Silly, Silly Jack

Fiction Green C

Name:



Write instructions to help Silly Jack get his coins home safely.

_		
coins	purse	
	C II	1
pocket	carefully	
nlav	take	and the second se
play	luke	
throw	give	
	give	



## How to get the coins home safely

١.	Pick up	•
2.	Put the coins in	•
3.	Go	•
4.	Do not	•
5.	At home,	•



Date:	Notes
<b>Writing:</b> The child can include vocabulary specific to the topic. (YI, Grammar and Vocabulary for Impact)	
	© Poarson Education 2015